

Last Week: Compiler Lemma

- If $(e, m) \longrightarrow a n$ then
 $(\text{compa } e, [], m) \longrightarrow m^* ([], [n], m)$.
- If $(e, m) \longrightarrow a b$ then
 $(\text{compb } e, [], m) \longrightarrow m^* ([], [\text{WRAP } b], m)$.

- Booleans: $\text{TRUE} \mapsto 1$; $\text{FALSE} \mapsto 0$
- We had to generalise over all stacks s .
- We only considered a small subset of the machine.

A Machine

- ... has a stack, a single register and memory
- runs a list of instructions

datatype instr =

JMPF "nat"	jump forward n steps, if reg. is False
JMPB "nat"	backward n steps
FETCH "loc"	move memory to top of stack
STORE "loc"	pop top of stack to memory
PUSH "nat"	push to stack
POP	stack to register
SET "nat"	set register
OPU "nat \Rightarrow nat"	pop one from stack and apply f
OPB "nat \Rightarrow nat \Rightarrow nat"	pop two from stack and apply f

A Machine

- Last week we had "linear" programs and therefore used a simplified machine

inductive

step ("('_,_,_') \longrightarrow m '(_,_,_)'")

where

"(PUSH n#p, s, m) \longrightarrow m (p, n#s, m)"
| "(FETCH l#p, s, m) \longrightarrow m (p, m l#s, m)"
| "(OPU f#p, n#s, m) \longrightarrow m (p, f n#s, m)"
| "(OPB f#p, n1#n2#s, m) \longrightarrow m (p, f n2 n1#s, m)"

fun

compc :: "cmd \Rightarrow instr list"

where

"compc SKIP = []"

| "compc (x::=a) = (compa a) @ [STORE x]"

| "compc (c1;c2) = compc c1 @ compc c2"

| "compc (IF b THEN c1 ELSE c2) =
 (compb b) @ [POP] @
 [JMPF (length(compc c1) + 2)] @ compc c1 @
 [SET 0, JMPF (length(compc c2))] @ compc c2"

| "compc (WHILE b DO c) =
 (compb b) @ [POP] @
 [JMPF (length(compc c) + 1)] @ compc c @
 [JMPB (length(compc c)+length(compb b) + 2)]"

Compiler Lemma for Commands

- If $(e, m) \longrightarrow_c m'$ then $\exists r'$
 $(\text{compc } e, [], r, [], m) \longrightarrow m^*$
 $([], \text{rev}(\text{compc } e), r', [], m')$.
- We need to prove: If $(e, m) \longrightarrow_c m'$ then $\exists r'$
 $(\text{compc } e, q, r, s, m) \longrightarrow m^*$
 $([], \text{rev}(\text{compc } e)@q, r', s, m')$.
- The content of the register is determined by the program (therefore $\exists r'$).

What Have We Achieved?

- I caught an “off-by-one” error in the compiler function and a “copy-paste” error in the machine definition.
- We can “play-around” with the formalisation.
- The language is very simple: no problems with null pointers.
- The language makes essentially no promises (we are completely on our own).
- No local variables.

Current Research

- Scaling the reasoning to real languages (they have for example garbage collectors)
- Reasoning about languages with binders

$$t ::= x \mid t_1 t_2 \mid \lambda x.t$$

The last constructor represents a function which takes one argument.

- $(\lambda x.\lambda y.x + y) 2 3 \longrightarrow 2 + 3$
- In general

$$(\lambda x.t) t' \longrightarrow t[x := t']$$

Current Research

- Design languages that make “promises”

For example, if the compiler accepts the program, it will never crash during run-time.

- This needs expressive type-systems.
- There is a tentions about what you can decide at compile-time and what you have to check at run-time (for example out-of-bounds errors).